

Using the GoTo Table

1. Download the RTMM Flight Plans.zip folder ... link in the instructions.

2. Place the downloaded data: Create a folder in your computer's "Documents" area, if you have FSX, name it Flight Simulator RTMM Flights, if you have P3D, name it Prepar3D RTMM Flights. Put the contents of the download into that file.

3. Select a flight Go to the GoTo table. Where do you want to fly? You use the search function to make your choices. For instance, if you only have PFJ, then do a search for "PFJ" and only those locations will show up for you. If you want all flights out of Misty's Place, then search for "Misty's Place" and all flights out of Misty's Place comes up on the table. Maybe you only want to fly out of PAJN ... search for PAJN, the flights to and from Juneau will be listed.

As you are making choices, you can look for the landing medium, Tarmac, Water, Ice, Dirt and then you can decide on the kind of aircraft you are going to fly. You can look at the difficulty (ease) and decide upon an easy or difficult flight. Every entry has its own map. The entry also tells you not just the ease of the flight, but also the nautical miles of the flight. If you want to see what the flight path looks like for the flight, click on "Map" and you can see the flight path. Once you have looked at all the choices, you make your decision and note the location NAME ... for instance perhaps you will select "Canyon Cabin".

4. Download the location: If you have not already downloaded the location, then any location in GREEN means you have to download that INDIVIDUAL location (look for it on the Scenery Page). Any location in RED means it is part of a GROUP. For instance Canyon Cabin is Red, look to the right column and you will see in RED (Owikeno Lake). That means you must download the group to get Canyon Cabin, most Groups are on the scenery page too**. The advantage of this is, you are downloading and installing, in this case, about 20 locations at one time! Once the location is safely in your simulator's Scenery Library, you are ready to fly it.

5. Load the Plan into the Simulator: Go to the simulator's flight planner, use the browse button to find the folder you created in #2 above. Once you click on that folder, all of the 450+ flight plans will come up alphabetically. Scroll down to "**To Canyon Cabin from Owikeno S Strip-2000**". Load it.

6. Fly it. When you "load" the flight plan, you will be placed at your designated take off point and the flight plan will be in your GPS ready for navigation.

Summary: That's all there is to it. For every entry on the table, you will have a corresponding entry in the RTMM Flight Plans. We will be continually adding to the RTMM Flight Plans and to the GoTo table until we get all of our locations listed. Hopefully this will make selecting a flight much easier.

Doug