

RTMM MedEvac Dispatches

Quick Start Guide

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Welcome to the RTMM Medical Facilities and Dispatches Program. In this program you will be able to simulate flying to a medical casualty, landing (in some bush-type areas), and returning your patient to an RTMM Medical Facility.

The Medical Dispatches

We call these short trips “Medical Dispatches”. There are already more of these than most people will fly, but we will continue to add to the list.

You can see a list of all of the dispatches by clicking on the link at #2 above (This takes you to the RTMM Medical Dispatch Web Page section for the dispatches. You will see the list of the dispatches each with an “event number” (left column). You browse down this list until you see one you want to try by reading about it. Then you jot down the Evac#.

You will then use the *RTMM Medical Dispatches Selector* (click on #8 above) to set up that particular scenario. The selector places your casualty situation geographically where you must fly to. The way point for the casualty position is automatically put on your GPS. (This is a direct route, so you may have to “innovate” to get to it, dodging mountains. The selector also places medical personnel and equipment at the medical facility you return to. They will be there waiting for you. Those objects only show when a dispatch is selected and they will remain until you use the RTMM MDS to un-select the scenario.

There are 3 key download/installs for this program. (Click on #5 above - Installation)

1. **Download/Install the Object Library.zip** If you are going to use the dispatches, you must download the RTMM Medical and APP Libraries. The library must be installed in your sim's scenery library and activated. Readme explains installation. This gives you all of the special “objects” associated with both the Medical Facilities Dispatches and also

for the "[Alaska Power Project](#)". (Another program that might interest you). See #10 above.

2. [Download the Medical Dispatches.zip](#) – You add this folder to your place where you put your addon scenery, just like it was a scenery location. Then you activate it in your sim's scenery library. Link at #5 above.
3. [Download and Install the RTMM Medical Facilities.zip](#). You also add this folder just as you would a scenery folder, then activate it. Link at #5 above.

NOTAM: If you are only interested in adding the medical facilities (Click on #3 above) they will all be added in their proper places and you can still see and enjoy them even though you may not be running a dispatch.