

RTMM Flight Plans – Basic Information (See MFC Flight Plans for MFC)

WELCOME to the RTMM Flight Plans package. This package contains “Flight-Seeing” auto-routes for all of the RTMM locations and USFS Cabin locations. You can find the **RTMM Flight Plans.zip** in the information section of the **GoTo Table page** or on the **Here2There** page. We are slowly adding an HT number to each flight plan. These are the “Flight Numbers” that will be used by the Misty Flying Club. This number is entered into Sim_ACARS for flight credit at the MFC site.

- **NOTAM:** The flight plans in the RTMM Flight Plans.zip may not be the same as a flight plan included in a scenery download from the Scenery Page. Flight plans included in the scenery downloads were created by the author of the scenery download and they must remain as they are. Of course you are free to use either, but understand that they could be different flight plans not flying the same routes as the RTMM Flight Plans zip download.

Installing the RTMM Flight Plan information into your simulator.

- For FSX ... create a folder in your documents area called “Flight Simulator Flight Sets”. This will then show up just above the Flight Simulator X documents folder. (So they are together in the listing). Make a folder inside this called “RTMM Flight Plans”. Put the downloaded RTMM Flight Plans information into this folder.
- For P3D ... create a folder in your documents area called “Prepar3D Flight Sets” This will then show up just above the “Prepar3D V3 Files”. (So they are together in the listing). Make a folder inside the “Prepar3D Flight Sets” called “RTMM Flight Plans” and put the downloaded RTMM Flight Plans information into this folder.

Selecting a flight plan from the RTMM Flight Plan data: (using the above installation)

- Go to Flight Planner and LOAD, the box will come up listing the flight plans you have. Now click on the BROWSE button and go to your new folder:
 - FSX = Flight Simulator Flight Sets
or
 - P3D= Prepar3D Flight Sets
- Once you select that folder, all of the RTMM flight plans will come up. By using this method, you can easily replace the data in RTMM Flight Plans, just by deleting it and adding the new one you download. (These will change often, so this makes updating easy). Also this keeps the RTMM flight plans in a “different and separate” place from other flight plans you may have.

NOTAM: *We update these files often. If you are updating, first DELETE all of the files in your RTMM Plans folder (above). Then copy and paste the NEW plans from the downloaded zip into your RTMM Plans folder. DO NOT OVERWRITE, some names are changed and you could have a problem. Play it safe, Delete and Re-Copy.*

Speed and Barometer: The flights are designed for an aircraft like a Beaver that flies at about 100-120 mph. (If you use a 747 at 600 mph, it will not work!). Also be sure to continually be hitting the “B” button to be resetting your barometer if you have any type of real weather on. Some of the altitudes are critical and 200 feet can make the difference between success and failure.

The “GO TO” table: This table, when finished will have flight plans to every RTMM scenery location and USFS cabin. You can find the table [HERE](#). This is an interactive table, so you can search it, and rearrange the columns by alpha or numerical sorts.

Flight Plan Names: On the GoTo table, after each location name is a W, D, T, I, or W*. These give you the landing zone mediums ... Water, Dirt, Tarmac, Ice or W* meaning the water is frozen in the winter. When you select a flight look at both of these for you takeoff and landing locations, then choose appropriate equipment.

- **For higher altitude areas**, we will keep you 1200 feet above the highest terrain. So for an ice station that is located at an altitude of 6200 feet, we will put 7400 feet at the end of the flight plan name. If there is a “high spot” in the route, the altitude in the suffix will correspond to 1200 feet above that highest point of the route. (This does not mean you need to fly the entire route at that altitude, but you must keep in mind, sometime during the trip you will need to be at that altitude.)
- **USFS Cabins** ... for these you will see USFS in the name of the flight plan. This means the location you are flying to came either from ORBX, Tongass X or from the RTMM Missing Cabins folder. Go to The Cabins page and download “The Missing Cabins.” When you do this, you will have all of the USFS cabins.
- **RTMM locations** ...
 - Individual locations: If the location name is GREEN on the table, it means you must download that INDIVIDUAL scenery location from the SCENERY page at RTMM. (All are free)
 - Group locations. If a location name is in RED, if you look to the right hand column, you will see a (Group Name) in parentheses. You must download that group from the scenery page to install the location. Installing a group installs multiple locations at the same time.
- **CIRP locations** ... if you see CIRP in the flight plan name, it comes from the “CIRP” (Ice Stations sceneries). Go to the CIRP page at RTMM and download the scenery from that page and install just as you would any other RTMM Scenery. But the CIRP tells you, this is where you must get the scenery.
- **Notam:** We do suggest, when you see the landing zone coming, to turn off the autopilot and fly the aircraft down to the landing zone. The final legs can be hazardous with an autopilot. Also, the GPS tends to “release” the aircraft on the final leg.

Summary: The best way to enjoy RTMM is to get into the air and begin enjoying it as soon as you can. Of course you must have the basics in place:

1. ORBX Software (we recommend, PFJ, SAK and PNW.
2. Tongass X software
3. Install the Object Libraries (See Object Library Page)
4. Download and install the RTMM FLIGHT PLANS.ZIP file from the Here2There page.
5. Install RTMM Misty's Place ** (instructions below for first time installation)

GoTo table: Get familiar with the GoTo table. This will help you in choosing locations you may want to download and install. There are maps for all of them so you can see where the flight goes before you download it.

Your goal for RTMM should not be to “get all the scenery locations”. That will happen if you follow the above plan. Your goal should be to get in the air and start enjoying flying the RTMM area. As you proceed down the alphabetical list of flight plans, you'll be adding RTMM locations one at a time.

** We do recommend you put in one scenery location first, “Misty's Place”. Many of our flight plans originate at Misty's Place and it is our “home base.” In the PS of this document is a detailed description for installing Misty's Place. Use it as your template for installing all RTMM scenery locations. The first one may take some time, but the next one will be easier as it is the same process, over and over.

PS – Your first Installation, Misty's Place

1. Go to the Scenery Page of RTMM. At the bottom of the top table, look for an alphabet listing from left to right. Click on “M” for Misty's Place. You are jumped down to the “M” locations. Scroll down to Misty's Place.
2. At the bottom of the box segment holding Misty's Place, you will see a “ZIP” button. Click on that button and Misty's Place is downloaded in a zip file to your computer.
3. On your computer, in your flight sim folder, under ADDON SCENERY, add a new folder called “Misty Moorings.”
4. Open the zip file. You will see a folder named “Misty's Place.” Place the Misty's Place folder into your new Misty Moorings folder.
5. Go into your flight simulator, and using the file library, Add “Misty's Place” to your simulator's file library.
6. If you now go into your sim and go to “World/Go to Airport” ... if you put in Misty's Place for a location, it will show. Or you can use PF20. If you click then OK, you will find yourself at Misty's Place. Welcome!!!!
Notam: Once installed, go to the GoTo table and search for Misty's Place ... this will give you a list of all of the flights going to places from Misty's Place.

GoTo table color meanings:

- If the location's name in the left hand column is in dark red, then it is part of a group. Look to the right hand table and the group name will be in (parentheses). You go to the Scenery Page for RTMM and download that group. When you install it, all of the locations in that group are installed.
- If the location name is in GREEN, then you must download it from the RTMM scenery page as a SINGLE location download.
- If you see a location name (like Misty's Place) in the second column, then that is an INDIVIDUAL download. You would need to go to the scenery page and download Misty's Place.

NOTAMS on anomalies on the GoTo table ... the Anomalies. The things that don't quite fit the normal pattern and other special notes.

Brad's Bait & BBQ

1. These are mostly part of "river runs" or boat trips. These are starting places that are defined on the Here2There Page under "Starting Points." You "position" your craft at the indicated latitude and longitude, then go from there on the plan. Again, this is mostly for boats. However, these are wonderful places to fly to in an aircraft, so we have give you flight plans for all of them. (You can pretend you are supplying the frozen port ribs to the location!).
2. Some location names are in Dark Red ... this means you must download and install the GROUP that it comes from. Look in the right hand column for the (Group Name) in dark red. Go to the Scenery Page and download/install that group.
3. If you look at Brad's BBQ Owikeno, you will see the name is in Red. This means it is part of a group. Also, you will see Pacific Gateway in the second column is in red, indicating it is part of a group. Both are are part of (Owikeno Lake) the group indicated in the right hand column. Downloading and installing that group installs both.
4. Brad's BBQ Hollis Harbor, Hollis Harbor is in GREEN in the second column, it is an individual download. But in the right hand column, Karta River Run is also in Green, this means you must download it too. River Runs are found on "the moorings" (Boating) page.
5. Brad's BBQ Spuds Creek ... is also from a river run, so download the Spud's Creek river run from the boating page, it is in that location.

The Western Chugach

1. This is a group of locations basically in a straight line up a river. You can go to the flight plan for Summit Lake (from Seward) and that flight plan flies over all of the locations. There is a TripTic for it in the right hand column that gives you a guided tour of the plan. One way to see all of it is to fly this plan ... however ...
2. We have created smaller flight plans to each of the locations. So if you only want to fly to one location, the plan and map will be there for you. But you will see (The Western Chugach) in red in the right hand column. You must download that from the scenery page and install it. Downloading and installing it once gives you ALL of the locations.