The Snettisham Hydropowerline Avalanche Accident

In the winter season 2008 and 2009 three powerline towers of the Snettisham Juneau transmission line were damaged or destroyed by massive avalanches about 4 miles sw of Snett. Meanwhile three avalanche diversion structures, each cost of about $ 2 millions, are build to protect the towers.(http://www.aelp.com/homepage/releases/Diverter/diverter.htm).

This addon package shows the effects of the avalanches in the winter season and the reconstruction site in the damaged area in the spring season.

How to deal with the avalanche addon:

First: Users who use the season switcher will have to do nothing. If the season is switched to "winter" the avalanche scenery is on screen, switched to "spring" the working space to rebuild the destroyed powertowers is set. Switched to "summer" or "fall" season no changes will be seen on screen.

Second: Users who don't use the season switcher will have to act manually in their RTMM folder to see the addon sceneries.

Close your simulator! (Alternative method available, see below)

Find the APP folder on your HDD probably somewhere in the RTMM installation and look into the scenery folder within.

For switching on the "winter" scenery find and rename ALL the "PP03_*_rtmm_winter.off" files to "PP03_*_rtmm_winter.bgl". Ignore popup warnings by Windows OS.

Start your simulator again and load scenery.

To switch to "spring" scenery close the sim, rename the PP03_*_rtmm_winter.bgl to .off again and rename ALL the PP03_*_rtmm_spring.off files to PP03_*_rtmm_spring.bgl.

Start the simulator again and load scenery.

To switch back to normal scenery be sure to rename all PP03_*_rtmm_winter/ spring.bgl files to off.

Alternative method:

Pause your sim (FSX, no experience with others).

Find the APP folder on your HDD probably somewhere in the RTMM installation and look into the scenery folder within.

For switching on the "winter" scenery find and rename ALL the "PP03_*_rtmm_winter.off" files to "PP03_*_rtmm_winter.bgl".

Go back to the paused sim.

Menu "Environment", submenu "Scenery Library", button "Rebuild Scenery Library".
Wait.
FSX rebuilds the scenery.cfg and reloads the new scenery where you paused it.