

**NBR Wilderness Tours: The Alaska Glacier Series**  
**Mission 6: Beluga (PABG) to Sheep Mountain (PASP)**

This is the sixth exploration trip into "rugged" Alaska. In this trip we'll be running a mail run of sorts: Departing Beluga Airstrip (PABG), travelling along the northern side of [Cook Inlet](#) (Anchorage to our south side), then northeast along the [Knik Arm](#) into the city of [Palmer](#) then following the [Matanuska River](#) (and the [Glenn Hwy \(Alaska Route 1\)](#) eastward to Sheep Mountain (PASP). We're making all regular stops if you're up to it!

**The Route/Itinerary:**

**Short List: PABG-6AK5-Z40-AK99-77AK-71AK-7AK4-58AK-AK50-7AK9-AK59-PASP**

Departure: Beluga (PABG)

Stop at Fire Island (6AK5)

Stop at Goose Bay (Z40)

Optional Stop or touch and go at Brown Low Point (AK99)

Optional Stop or touch and go at Tidewater Bluffs (77AK)

Optional Stop or touch and go at Bluff Park Farm (71AK)

Optional Stop or touch and go at Jack Fish landing (7AK4)

Stop at Fairview East (58AK)

Stop at Sky Ranch at Pioneer Peak (AK50)

Stop at Vinduska (7AK9)

Stop at King Ranch (AK59)

Destination: Sheep Mountain (PASP) **Total Distance: 120 nm.**

**Aircraft:** Asobo XCub

**Mission Installation:**

Extract the zip file and move/place the extracted mission folder into the community folder.

Start/restart the sim and this mission will be found via the Home Page > Activities > Bush

Trips > **BELUGA TO SHEEP MOUNTAIN**

Alaska (Cub)

To uninstall simply remove the mission folder from your community folder.

**Mission Duration:**

Duration or time required to fly this trip will again vary depending on number of stops made and stop duration at these locations. A normal trip, travelling at a "normal speeds" and making all regular stops is @ 1'50" or so.

**Season/Date/Time:**

Season/date is unlocked. The default value is set to the season of Spring.

Date: April 22, 2021 and default start time set to 0800 hrs. **BUT** you can change any of these values to your desired in the Flight Conditions window prior to the starting the mission flight. (Dawn or Dusk are the nicest times to fly and can yield very pretty and interesting lighting effects).

**Weather:**

Weather settings are unlocked. Default is set to Live Weather but you can change this to any other preset or custom as required at any time prior to or during the flight.

**MultiPlayer:**

MultiPlayer is enabled for this mission so you don't have to fly in isolation. It is nice to be able to share the skies with others flying in the vicinity.

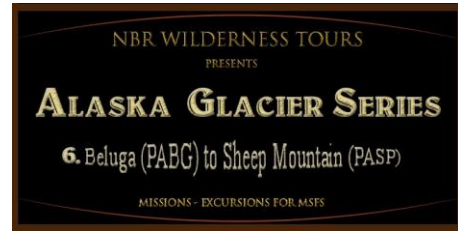
If you would rather not use the mission at all, you can still fly the route in any aircraft by using the included flight plans (.lnmpln as well as .pln formats) and/or for a real challenge fly the trip referring only to the included sky vector static map link of the route and sim landmarks for navigation.

This Alaska Glacier trip will be part of a full VA excursion at the **Misty Flying Club**.

<http://www.mistymooringflyingclub.com/>

**Norm Richards (NBRICH1)**

**April 2021**



Route Overview



Departing Beluga (PABG)



Enroute to Bluff Park Farm (71AK)



Following the Knik Arm  
(Northeast extension of Cook Inlet)

NBR WILDERNESS TOURS: THE ALASKA GLACIER SERIES: DETAILED FLIGHT ITINERARY/PILOT'S GUIDE

Airports, route and POI covered in this Mission/excursion:

Reference links for each location if available are "[embedded](#)" in the location name:

	<u>Location</u>	<u>Runway Specs</u>	<u>Type</u>
Depart:	<a href="#">Beluga Airstrip (PABG)</a>	<a href="#">(5057' x 100')</a>	<a href="#">Dirt</a>
Land at	<a href="#">Fire Island (6AK5)</a>	<a href="#">(2700' x 71')</a>	<a href="#">Dirt</a>
WP1	<a href="#">Port McKenzie</a>		
Land at	<a href="#">Goose Bay (Z40)</a>	<a href="#">(2166' x 95')</a>	<a href="#">Dirt</a>
Optional Stop/TNG	<a href="#">Brown Low Point (AK99)</a>	<a href="#">(948' x 38')</a>	<a href="#">Dirt</a>
Optional Stop/TNG	<a href="#">Tidewater Bluffs (77AK)</a>	<a href="#">(1669' x 60')</a>	<a href="#">Dirt</a>
Optional Stop/TNG	<a href="#">Bluff Park Farm (71AK)</a>	<a href="#">(1685' x 54')</a>	<a href="#">Dirt</a>
Optional Stop/TNG	<a href="#">Jack Fish landing (7AK4)</a>	<a href="#">(1854' x 61')</a>	<a href="#">Grass</a>
Land at	<a href="#">Fairview East (58AK)</a>	<a href="#">(3522' x 37')</a>	<a href="#">Grass</a>
Land at	<a href="#">Sky Ranch at Pioneer Peak (AK50)</a>	<a href="#">(1855' x 23')</a>	<a href="#">Asphalt</a>
Land at	<a href="#">Vinduska (7AK9)</a>	<a href="#">(784' x 24')</a>	<a href="#">Cement</a>
Land at	<a href="#">King Ranch (AK59)</a>	<a href="#">(1660' x 61')</a>	<a href="#">Grass</a>
Destination:	<a href="#">Sheep Mountain (PASP)</a>	<a href="#">(2302' x 82')</a>	<a href="#">Grass</a>

Total Distance: 120 nm.

**NOTE:** For those of you who don't like "missions" per say, I have included the flight plan (both LNM and MSFS version) on which this bush trip is based as well as have included a sky vector map link for those who might want to remove any automated nav aids and navigate via static map, dead reckoning and marking land marks to ascertain position. (But make sure you grab your watch or E6B just in case: don't want to get lost!)



Hope all enjoy this MSFS expedition exploring some of the sites in Alaska.

Donate via Paypal [norm\\_richards@hotmail.com](mailto:norm_richards@hotmail.com) if you wish but there is no obligation of any sort. My content will always be free for the flightsim community.

Norm Richards (NBRICH1)  
April 2021