

Test Object Library

As we “collect” and “try” new objects, all of the newer things will be placed into this Test Object Library. When we have several that have been tested, then these will move to the RTMM Object Library when we have our next library update. This keeps you from having to download the entire RTMM Object Library each time we put up a single new object.

You unzip the folder, revealing the mod, then you put the mod into your community folder. When we shift the object (s) to the main RTMM Object Library, you will be notified as to which mods in your community folder must be deleted.

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