

Thorne Bay Ranger District Cabins - Group USFS8

Doug Linn

Welcome to the Thorne Bay Ranger District USFS Cabins set. There are nine (9) cabins in this group, all centered around the Thorne Bay area.

Barnes Lake Cabin - BQD - This cabin is located on a saltwater cove, back off the shoreline. We've made a little trail up to the cabin and have added some vegetation near the cabin and on the nearby islands.

Black Bear Lake Cabin - BBLC - This cabin is a Penebode with a porch and stairs, on stilts, and is located on the shoreline of a high mountain lake. The water is mostly icy and very cold all year round. We had to completely re-do this lake, there was a white, straight line of white terrain along one side of the lake. We excluded the water, then put in a water polygon to replace it. We terraformed the shoreline (which was cliffs to the water), setting the terrain back from the lake so we could add the cabin. More vegetation was added where indicated by the sim.

Control Lake Cabin - CONL - This is a 4 room cabin with a nice porch. This, at one time, was the "ranger station" for this district. So there is an old radio antenna there and they still keep the flag up the pole! Lots of terraforming around the lake, it was not formed correctly, Added some water, deleted other water areas.

Josephine Lake Cabin - JOSE - A small Penebode cabin on an 1800 foot altitude "icy" lake with mountain peaks all around. The lake was re-done, taking out the existing water and adding the correct water shape for the lake. Some vegetation was added in the area of the cabin. This is a sparse location.

Karta Lake Cabin - KALC - A small Penebode cabin on Karta Lake at the exit of the Karta River from the lake. One of the more difficult projects, there was no lake and no river. Both lake and river were created with MANY terraforming polygons to make this one come together. A beautiful setting when done, but one of the most difficult to date.

Karta River Cabin - KVRR - A Penebode style cabin at the mouth of the Karta River (coming from Karta Lake). Tucked into a quiet little cove on the shoreline. I had created the river in the Karta Lake scenery ... the outfall was a cliff of water about 100 feet high. The river (obviously) goes down in elevation as it flows to the bay. I had to undo that section of the river, and re-create it at sea level. About ½ way to the Lake Cabin, there is a "cliff" that you won't see, but that is where the elevation difference takes place.

Red Bay Lake Cabin - RBUC - A Penebode style cabin on a quiet lake. Some water elimination was done along the cabin-side shoreline to reveal the trees and shoreline. The lake geography was great. I put a flatten along the shoreline as there were irregularities with the water at the shoreline.

Salmon Bay Lake Cabin - SLMN - This cabin is a Penebode design. I experimented with putting in a heightened polygon with a 2 meter fall off, then used the apron tool to make a texture coming up the bank. Worked well. Had to take all the water out of this lake and reinstall the water.

Twelvemile Cabin - KTEV - A medium-sized cabin on 12-mile inlet, not far from Hollis. This is one of the few cabins that can handle vehicular traffic, there is a small gravel trail that leads from the road to the cabin. The geography and topography for this location were not a problem.

Summary:

We hope you will enjoy flying to and exploring these 9 cabins. The Thorne Bay area is known for its beautiful scenery and excellent fishing.

Doug Linn/RTMM

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