

RTMM Terrain

Welcome to “RTMM TERRAIN”

The terrain in many places in the RTMM area is very poor ... mostly along the coastlines. There are also lakes that are not added that should be added.

We will be adding terraforming polygons to make the coastlines near our scenery locations look more natural (no water going up-the-hill), no “dead black spots” in the coastline water. But when we do this, we need to indicate that is is being done, and “where” the edges of the flatten polygons begin and end. We will use this readme to keep a record of where these are put in. We have NO intent of terraforming all of Alaska. We will only be working on smaller areas where our scenery locations are affected.

In our “source” folder, each of these will have it's own “location-name” folder in the Package Source folder. That way, if we need to change it or if we are putting in a new scenery location that is being interfered with, we can fix it or delete it quickly by knowing its name and relative position. This README will keep track of the terraforms we do in this package.

Herring Bay – George Inlet The coastline between Herring Bay and George Inlet Lodge , on the south shore of Revillagigedo Island has been terraformed. The terraforming polygons cover a 3.5 mile stretch of shoreline.

- **Totem Markers – and Direction Indicators** Since this is the first one, here is the explanation of the totem markers



- The totem pole along the shoreline is the “totem marker” or the boundary of the terraforming polygons. You will probably not see them unless you are looking for them. The red or green buoy is on the side of the “direction” the polygon goes. In the above examples, a green bouy to the left means this is where the scenery location terrain changes stop, and the location is to the left. In the one on the right, this is a boundary between an RTMM Terrain polygon set and a Scenery Location set. The terrain polygon starts on the left and goes left, the scenery location poly starts on the right and goes to the right. As RTMM Terrain additions are added, they will be added here.

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Return to Misty Moorings (RTMM) is a freeware site made up of a volunteer team that creates fascinating and beautiful scenery locations in the RTMM "area". The RTMM area is currently defined as southern Alaska (bounded by Anchorage to the north and Homer to the west), southwestern British Columbia and western Washington state.

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DISCLAIMER

User accepts all risk associated with this scenery file. AUTHOR WILL NOT BE HELD ACCOUNTABLE FOR ANY DAMAGE TO USER SYSTEM HARDWARE.

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